Making a Table

Create a table

Choose x values

Plug in each x value to find y value

Ex: 4x + 2y = 8

x and y Intercepts

Find x and y intercepts

x-intercept is when y = 0

y-intercept is when x = 0

Plot the 2 points and connect them

Ex: 4x + 2y = 8

Slope and y-intercept

Write in slope intercept form Plot the *y*-intercept Rise and run according to slope

Ex: 4x + 2y = 8

